

# Playing with Vampire: the dark art of theorem proving

Laura Kovács and Martin Suda

Vienna University of Technology

RiSE & LogiCS Spring School on Logic and Verification

# Vampire is ...

... an automated theorem prover for first-order logic

... an automated theorem prover for first-order logic

## What is special about Vampire?

- very fast (35 trophies from CASC over the last 16 years)
- simple to use, but also many ways to configure
- detailed proofs
- limited resource strategy (LRS)
- AVATAR architecture for clause splitting
- reasoning with theories (arithmetic, arrays, ...) and quantifiers (!)
- finite model building
- fully TPTP compliant; also understands SMTLIB2
- question answering, interpolants, consequence elimination, ...

# CASC 2015 results<sup>1</sup>

Higher-order Theorems	Satallax	LEO-II	Satallax →	Isabelle
	2.8	1.6.2	1.3	2015
Solved <sub>400</sub>	271 <sub>400</sub>	195 <sub>400</sub>	285 <sub>400</sub>	267 <sub>400</sub>
Av. CPU Time	14.96	12.25	21.67	61.02
Solutions	268 <sub>400</sub>	191 <sub>400</sub>	0 <sub>400</sub>	0 <sub>400</sub>

Higher-order Non-theorems	Nitpick	Refute	Satallax
	2015	2015	2.8
Solved <sub>200</sub>	200 <sub>200</sub>	74 <sub>200</sub>	49 <sub>200</sub>
Av. CPU Time	7.92	24.34	0.05

Typed First-order Theorems +*/	VampireZ	CVC4	Vampire	Beagle	SPASS+T	ZenonAri	Princess	CYC4
	1.0	TFN-1.5	4.0	0.9.22	2.2.22	0.1.0	20150706	1.4-TFF
Solved <sub>200</sub>	172 <sub>200</sub>	163 <sub>200</sub>	160 <sub>200</sub>	131 <sub>200</sub>	108 <sub>200</sub>	60 <sub>200</sub>	143 <sub>200</sub>	131 <sub>200</sub>
Av. CPU Time	11.85	17.27	10.75	21.76	10.04	2.86	17.38	10.67
Solutions	172 <sub>200</sub>	163 <sub>200</sub>	160 <sub>200</sub>	131 <sub>200</sub>	108 <sub>200</sub>	60 <sub>200</sub>	0 <sub>200</sub>	0 <sub>200</sub>

Typed First-order Non-theorems +*/	CVC4	Princess	Beagle
	TFN-1.5	20150706	0.9.22
Solved <sub>20</sub>	10 <sub>20</sub>	6 <sub>20</sub>	6 <sub>20</sub>
Av. CPU Time	0.00	0.97	1.33

First-order Theorems	Vampire	Vampire	E	ET	CVC4	iProver	leanCoP	iProverM	Prover9	ePrincess	Muscadet	Geo-III
	4.0	2.8	1.9.1	0.2	FOF-1.5	2.0	2.2	0.7-0.3	1109a	1.0	4.5	2015E
Solved <sub>400</sub>	380 <sub>400</sub>	371 <sub>400</sub>	316 <sub>400</sub>	303 <sub>400</sub>	257 <sub>400</sub>	222 <sub>400</sub>	159 <sub>400</sub>	127 <sub>400</sub>	111 <sub>400</sub>	113 <sub>400</sub>	37 <sub>400</sub>	37 <sub>400</sub>
Av. CPU Time	12.20	14.86	20.18	20.96	33.40	21.12	46.76	30.15	28.01	48.39	7.32	38.47
Solutions	374 <sub>400</sub>	368 <sub>400</sub>	316 <sub>400</sub>	303 <sub>400</sub>	256 <sub>400</sub>	217 <sub>400</sub>	159 <sub>400</sub>	127 <sub>400</sub>	111 <sub>400</sub>	88 <sub>400</sub>	37 <sub>400</sub>	37 <sub>400</sub>

First-order Non-theorems	Vampire	iProver	iProver	CVC4	E	Geo-III
	SAT-4.0	SAT-2.0	SAT-1.0	FNT-1.5	FNT-1.9.1	2015E
Solved <sub>200</sub>	195 <sub>200</sub>	163 <sub>200</sub>	134 <sub>200</sub>	71 <sub>200</sub>	51 <sub>200</sub>	38 <sub>200</sub>
Av. CPU Time	38.95	44.11	79.93	57.78	9.62	21.89
Solutions	195 <sub>200</sub>	163 <sub>200</sub>	134 <sub>200</sub>	71 <sub>200</sub>	51 <sub>200</sub>	38 <sub>200</sub>

Effectively Propositional CNF	Vampire	iProver	iProver	E	Geo-III
	4.0	0.9	2.0	1.9.1	2015E
Solved <sub>200</sub>	192 <sub>200</sub>	161 <sub>200</sub>	153 <sub>200</sub>	101 <sub>200</sub>	9 <sub>200</sub>
Av. CPU Time	27.61	27.91	36.57	11.09	86.71

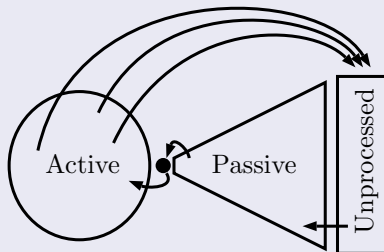
Large Theory Batch Problems	Vampire	MaL ARc	E	iProver
	4.0-LTB	0.5	1.8.1-LTB	2.0-LTB
Solved <sub>1600</sub>	1208 <sub>1600</sub>	837 <sub>1600</sub>	799 <sub>1600</sub>	352 <sub>1600</sub>
Av. WC Time	6.51	8.30	7.40	13.04
Solutions	1208 <sub>1600</sub>	837 <sub>1600</sub>	799 <sub>1600</sub>	352 <sub>1600</sub>

<sup>1</sup><http://www.cs.miami.edu/~tptp/CASC/25/WWWFiles/DivisionSummary1.html>

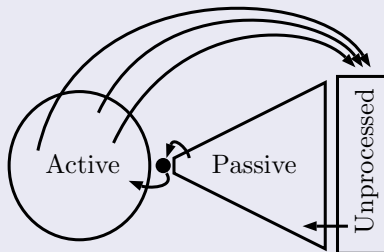


# Saturation

Selecting the given clause



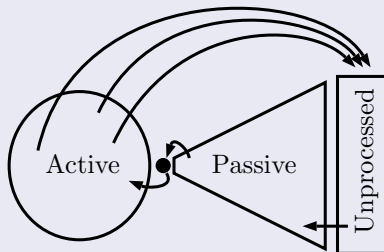
## Selecting the given clause



## Saturation algorithms in Vampire

- the Discount loop
- the Otter loop
- Limited Resource Strategy [RV03]

## Selecting the given clause



## Saturation algorithms in Vampire

- the Discount loop
- the Otter loop
- Limited Resource Strategy [RV03]

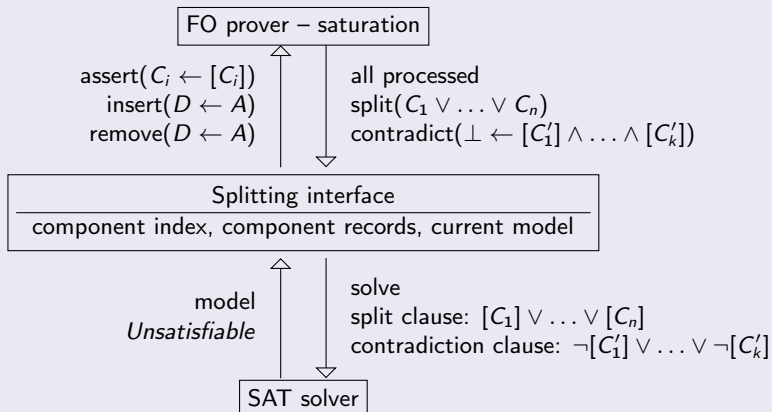
```
./vampire -awr 5:1 -fsr off Problems/GRP140-1.p
```



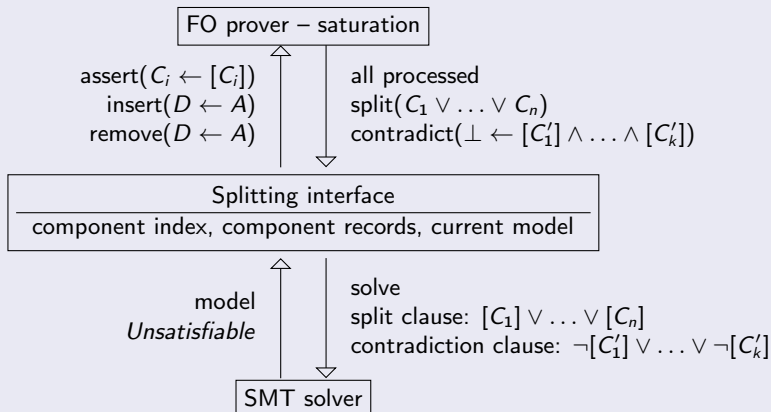


V

## AVATAR – architecture overview



## AVATAR – architecture overview



## Arithmetic reasoning in Vampire

- Evaluation of ground interpreted terms ( $1 + X \rightarrow X$ )
- Theory axioms
  - hand-crafted set
  - either all added or none added (based on an option)
- VampireZ3 = AVATAR with an SMT solver
  - current implementation for Z3
  - Idea: Vampire only explores theory-consistent ground sub-problems
- ...

## Arithmetic reasoning in Vampire

- Evaluation of ground interpreted terms ( $1 + X \rightarrow X$ )
- Theory axioms
  - hand-crafted set
  - either all added or none added (based on an option)
- VampireZ3 = AVATAR with an SMT solver
  - current implementation for Z3
  - Idea: Vampire only explores theory-consistent ground sub-problems
- ...

```
tff(sum_something_0_something,conjecture,(
  ! [X: $int] :
    ( ( $less(-1,X)
      & $less(X,1) )
    => $sum(21,X) = 21 ) )).
```

```
./vampire Problems/ARI163\=1.p
```

## MACE/Paradox-style model finding

- try looking for a finite counterexample to an invalid conjecture
- iterate model sizes  $n = 1, 2, \dots$
- pose the question “ $\exists M, |M| = n \ \& \ M \models Ax \wedge \neg C$ ” as a SAT problem

## MACE/Paradox-style model finding

- try looking for a finite counterexample to an invalid conjecture
- iterate model sizes  $n = 1, 2, \dots$
- pose the question “ $\exists M, |M| = n \ \& \ M \models Ax \wedge \neg C$ ” as a SAT problem

```
%---- 1 * x = x
fof(left_identity,axiom, ! [X] : mult(e,X) = X).
%---- i(x) * x = 1
fof(left_inverse,axiom, ! [X] : ?[Y] : mult(Y, X) = e).
%---- (x * y) * z = x * (y * z)
fof(associativity,axiom,
    ! [X,Y,Z] : mult(mult(X,Y),Z) = mult(X,mult(Y,Z))).

./vampire Problems/grp_ord2.p
```

# Dark art mini-CHALLENGE

```
./vampire --show_options on
```



```
./vampire --show_options on
```

## Some options to play with

- 1 Set of support (`-sos on`)
- 2 AVATAR turned off (`-spl off`)  
default: 8675; sploff: 8112, also 290 new
- 3 Discount saturation loop and the age-weight ratio  
(`-sa discount -awr 10`)  
discount only: 8519; with awr10: 8707
- 4 Lookahead literal selection (`-s 1011`)  
default: 8675; lookahead: 8114 but 838 new
- 5 Backward subsumption (`-bs on`)

## CASC mode

- a conditional portfolio mode
- a cocktail of a strategies optimized for good general performance
- incomplete strategies in the mix; complementarity for coverage
- `--mode casc` (there is also `--mode casc_sat`)
- The schedule is 5+ minutes long (use with `-t 5m`)

# Ready made solution from the Vizzard

## CASC mode

- a conditional portfolio mode
- a cocktail of a strategies optimized for good general performance
- incomplete strategies in the mix; complementarity for coverage
- `--mode casc` (there is also `--mode casc_sat`)
- The schedule is 5+ minutes long (use with `-t 5m`)

## A small experiment (5 minutes time limit)

TPTP 6.3.0 total:	20762	
Discarded (hol, tff, ...):	4904	
<hr/>		
Eligible (cnf, fof):	15858	
casc:	11878	74.9 %
casc_sat:	10568	66.6 %
union:	12457	78.6 %

```
--mode clausify  
-sa inst_gen  
-stat on  
--show_active on
```