

SMT SOLVERS

Spring School on Logic and Verification 2016



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The Program “Middle”

```
int middle (int x, int y, int z) {
    int m = z;
    if (y < z) {
        if (x < y)
            m = y;
        else if (x < z)
            m = y;
    } else {
        if (x > y)
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    return m;
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This program is supposed to return the middle (median) of three numbers.

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Some test cases:

```
middle (1, 2, 3) = 2
middle (1, 3, 2) = 2
middle (2, 3, 1) = 2
middle (3, 1, 2) = 2
middle (3, 2, 1) = 2
middle (1, 1, 1) = 1
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→

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BUG !

Specification for Middle

Let a be an array of size 3 indexed from 0 to 2.

$$\begin{aligned} & a[i] = x \wedge a[j] = y \wedge a[k] = z \\ & \wedge \\ & a[0] \leq a[1] \wedge a[1] \leq a[2] \\ & \wedge \\ & i \neq j \wedge i \neq k \wedge j \neq k \\ & \rightarrow \\ & m = a[1] \end{aligned}$$

Note: coming up with this specification is a manual process

Encoding of Middle in Logic

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Let P be the encoding of the program, and S of the specification

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- program has a bug if negation of " $P \rightarrow S$ " is satisfiable
- program has a bug if " $P \wedge \neg S$ " is satisfiable (has a model)

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Encoding with LIA in SMTLIB2

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(set-logic QF_AUFLIA)
(declare-fun x () Int) (declare-fun y () Int) (declare-fun z () Int)
(declare-fun i () Int) (declare-fun j () Int) (declare-fun k () Int)
(declare-fun m () Int) (declare-fun a () (Array Int Int))
(assert (=> (and (< y z) (< x y) ) (= m y)))
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(assert (<= (select a 0) (select a 1) (select a 2)))
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(check-sat) (get-model) (exit)
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Outline

- Short recap of SAT
- From SAT to SMT
- Decision procedures for selected theories
- Eager and lazy SMT solving
- Combination of theories
- Further topics

Propositional Logic

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 - no quantifiers
- deciding satisfiability (SAT) is easy (relative to other logics)
 - archetypical NP-complete problem

SAT: A Success Story

- used for practical problems (millions of variables)
- used by many different research communities and industry
- some application areas:
 - description of digital circuits
 - automated verification
 - planning, scheduling, configuration problems
 - large research area in theoretical computer science
- huge research community
- annual competition, conference
- standard input format: CNF
- proof checking facilities
- ...

Propositional Logic: Syntax

The set \mathcal{L}_{prop} of well-formed propositional formulas is the smallest set such that

1. $\top, \perp \in \mathcal{L}_{prop}$;
2. $\mathcal{P}_0 \subseteq \mathcal{L}_{prop}$ where \mathcal{P}_0 is the set of atomic propositions (atoms, variables);
3. if $\phi \in \mathcal{L}_{prop}$ then $(\neg\phi) \in \mathcal{L}_{prop}$;
4. if $\phi, \psi \in \mathcal{L}_{prop}$ then $(\phi \circ \psi) \in \mathcal{L}_{prop}$ with $\circ \in \{\vee, \wedge, \leftrightarrow, \rightarrow\}$.

- \mathcal{L}_{prop} is the language of propositional logic.
- The elements of \mathcal{L}_{prop} are propositional formulas.

Propositional Logic: Semantics

Given an assignment $\nu : \mathcal{P}_0 \rightarrow \mathbb{B}$,

the interpretation $[\cdot]_\nu : \mathcal{L}_{prop} \rightarrow \mathbb{B}$ is defined by:

- $[\top]_\nu = \mathbf{1}$, $[\perp]_\nu = \mathbf{0}$
- if $x \in \mathcal{P}_0$ then $[x]_\nu = \nu(x)$
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- A satisfying assignment is called **model**.
- A falsifying assignment is called **counter-model**.

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- formula ϕ is **unsatisfiable** iff $[\phi]_{\nu} = 0$ for all $[\cdot]_{\nu}$
- an unsatisfiable formula is called **contradiction**

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Special Formula Structures

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 - empty clause (clause of size zero): \perp
 - examples of clauses: $(x \vee y), (\neg x \vee x' \vee \neg x''), x, \neg y$

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 - examples of clauses: $(x \vee y), (\neg x \vee x' \vee \neg x''), x, \neg y$
- **cube**: conjunction of literals
 - unary cube (cube of size one): l where l is a literal
 - empty cube (cube of size zero): \top
 - examples of cubes: $(x \wedge y), (\neg x \wedge x' \wedge \neg x''), x, \neg y$

Negation Normal Form

Negation Normal Form (NNF) is defined as follows:

- Literals and truth constants are in NNF;
- $\phi \circ \psi$ ($\circ \in \{\vee, \wedge\}$) is in NNF iff ϕ and ψ are in NNF;
- no other formulas are in NNF.

In other words:

A formula in NNF contains only conjunctions, disjunctions, and negations and negations only occur in front of variables and constants.

Special Formula Structures: Conjunctive Normal Form

A propositional formula is in conjunctive normal form (CNF) iff it is a conjunction of clauses.

A formula in conjunctive normal form is

- in negation normal form.
- \top if it contains no clauses.
- easy to check whether it can be refuted (can be set to false).

remark: CNF is the input of most SAT-solvers (DIMACS format).

Transformation to CNF

1. transform formula to NNF
2. for complex subformula ψ generate new variable x_ψ
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4. add definition $\psi \leftrightarrow x_\psi$ as clauses
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- not logically equivalent: **new variables**

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4. add definition $\psi \leftrightarrow x_\psi$ as clauses
5. collect all constraints in a big conjunction

- the transformation is **satisfiability equivalent**:
the result is satisfiable iff the original formula is satisfiable
- not logically equivalent: **new variables**
- extract satisfying assignment for original formula from one assignment satisfying the CNF

Tseitin Transformation: Definitions

Negation

$$\begin{aligned}x \leftrightarrow \bar{y} &\Leftrightarrow (x \rightarrow \bar{y}) \wedge (\bar{y} \rightarrow x) \\ &\Leftrightarrow (\bar{x} \vee \bar{y}) \wedge (y \vee x)\end{aligned}$$

Tseitin Transformation: Definitions

Disjunction

$$\begin{aligned}x \leftrightarrow (y \vee z) &\Leftrightarrow (y \rightarrow x) \wedge (z \rightarrow x) \wedge (x \rightarrow (y \vee z)) \\ &\Leftrightarrow (\bar{y} \vee x) \wedge (\bar{z} \vee x) \wedge (\bar{x} \vee y \vee z)\end{aligned}$$

Tseitin Transformation: Definitions

Conjunction

$$\begin{aligned}x \leftrightarrow (y \wedge z) &\Leftrightarrow (x \rightarrow y) \wedge (x \rightarrow z) \wedge ((y \wedge z) \rightarrow x) \\&\Leftrightarrow (\bar{x} \vee y) \wedge (\bar{x} \vee z) \wedge \overline{(y \wedge z)} \vee x \\&\Leftrightarrow (\bar{x} \vee y) \wedge (\bar{x} \vee z) \wedge (\bar{y} \vee \bar{z} \vee x)\end{aligned}$$

Tseitin Transformation: Definitions

Equivalence

$$\begin{aligned}x \leftrightarrow (y \leftrightarrow z) &\Leftrightarrow (x \rightarrow (y \leftrightarrow z)) \wedge ((y \leftrightarrow z) \rightarrow x) \\&\Leftrightarrow (x \rightarrow ((y \rightarrow z) \wedge (z \rightarrow y))) \wedge ((y \leftrightarrow z) \rightarrow x) \\&\Leftrightarrow (x \rightarrow (y \rightarrow z)) \wedge (x \rightarrow (z \rightarrow y)) \wedge ((y \leftrightarrow z) \rightarrow x) \\&\Leftrightarrow (\bar{x} \vee \bar{y} \vee z) \wedge (\bar{x} \vee \bar{z} \vee y) \wedge ((y \leftrightarrow z) \rightarrow x) \\&\Leftrightarrow (\bar{x} \vee \bar{y} \vee z) \wedge (\bar{x} \vee \bar{z} \vee y) \wedge (((y \wedge z) \vee (\bar{y} \wedge \bar{z})) \rightarrow x) \\&\Leftrightarrow (\bar{x} \vee \bar{y} \vee z) \wedge (\bar{x} \vee \bar{z} \vee y) \wedge ((y \wedge z) \rightarrow x) \wedge ((\bar{y} \wedge \bar{z}) \rightarrow x) \\&\Leftrightarrow (\bar{x} \vee \bar{y} \vee z) \wedge (\bar{x} \vee \bar{z} \vee y) \wedge (\bar{y} \vee \bar{z} \vee x) \wedge (y \vee z \vee x)\end{aligned}$$

Resolution

- the resolution calculus consists of the single resolution rule

$$\frac{x \vee C \quad \neg x \vee D}{C \vee D}$$

- C and D are (possibly empty) clauses
 - the clause $C \vee D$ is called resolvent
 - variable x is called pivot
 - usually antecedent clauses $x \vee C$ and $\neg x \vee D$ are assumed not to be tautological, that is $x \notin C$ and $x \notin D$.
- in other words:
 $(\neg x \rightarrow C), (x \rightarrow D) \Rightarrow C \vee D$
 - resolution is **sound** and **complete**.

Resolution

one application of resolution

$$\frac{x \vee y \vee \neg z \quad \neg x \vee y' \vee \neg z}{y \vee \neg z \vee y'}$$

derivation of empty clause:

$$y \vee \neg z \vee y'$$

derivation of tautology:

$$\frac{y \quad \neg y}{\perp}$$

$$\frac{x \vee a \quad \neg x \vee \neg a}{a \vee \neg a}$$

- the resolution calculus works only on formulas in CNF
- if the empty clause can be derived then the formula is unsatisfiable
- if no new clause can be generated by application of the resolution rule then the formula is satisfiable

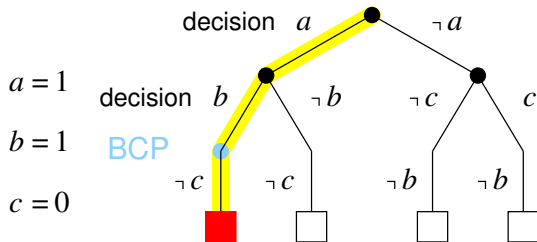
Binary Constraint Propagation

Let ϕ be a formula in CNF containing a unit clause C , i.e., ϕ has a clause $C = (l)$ which consists only of literal l . Then $BCP(\phi, l)$ is obtained from ϕ by

- removing all clauses with l
- removing all occurrences of \bar{l}

- BCP can trigger other applications of BCP
- if BCP results in empty clause, then formula is unsatisfiable
- if BCP produces the empty CNF, then formula satisfiable

DPLL



clauses

$\neg a \vee \neg b \vee \neg c$

$\neg a \vee \neg b \vee c$

$\neg a \vee b \vee \neg c$

$\neg a \vee b \vee c$

$a \vee \neg b \vee \neg c$

$a \vee \neg b \vee c$

$a \vee b \vee \neg c$

$a \vee b \vee c$

**Sometimes SAT
is not enough !!!**

Expressiveness against Efficiency

- **SAT**: efficient, involved encodings
- **FO**: first-order logic): often too powerful
- satisfiability with respect to some theory is required (non-standard interpretations are not of interest)
Example: $x + y < z \vee \neg(x + 1 \leq y \rightarrow x < z)$
- theory needs not be first-order axiomatizable
- specialized inference method for each theory
- **SMT**: sweetspot between SAT and FO
 - propositional logic + domain specific reasoning
 - in general more efficient than with general-purpose solvers with incorporated theory axioms

Satisfiability Modulo Theories (SMT)

$$f(x) \neq f(y) \wedge x+u = 3 \wedge v+y = 3 \wedge u = a[z] \wedge v = a[w] \wedge z = w$$

■ formulas in first-order logic

- usually without quantifiers, variables implicitly existentially quantified
- but with sorted / typed symbols and
- functions / constants / predicates are interpreted
- SMT quantifier reasoning weaker than in first-order theorem proving (FO)
- much richer language compared to propositional logic (SAT)

■ many (industrial) applications

- standardized language SMTLIB used in applications and competitions

SMT Solvers

- **roots:** late 1970s and early 1980s
- **modern research:** 1990s - exploit new SAT technology
- **today:** solvers from industry and academia
- **mainly two solving approaches**
 - eager
 - lazy

Theories in SMT

- no need to axiomatize “theories” using axioms with quantifiers
 - important theories are “built-in”:
uninterpreted functions, equality, arithmetic, arrays, bit-vectors . . .
 - focus is on decidable theories, thus fully automatic procedures
- state-of-the-art SMT solvers essentially rely on SAT solvers
 - direct encoding to SAT
 - SAT solver enumerates sets of literals to be checked
 - propositional and theory conflicts recorded as propositional clauses
 - DPLL(T), CDCL (T), read DPLL modulo theory T or CDCL modulo T

Syntax of SMT Formulas: Signature

A signature Σ is a pair $(\mathcal{F}, \mathcal{P})$ where

- \mathcal{F} is a set of function symbols (with arities)
 - \mathcal{F}_0 denotes the set of constants ($\mathcal{F}_0 \subseteq \mathcal{F}$)
- \mathcal{P} is a set of predicate symbols (with arities)
 - \mathcal{P}_0 denotes the set of propositional atoms ($\mathcal{P}_0 \subseteq \mathcal{P}$)

- the elements of Σ are the building blocks of formulas
- example: $\Sigma = (\{x/0, y/0, 0/0, +/2\}, \{</2\})$
- remarks:
 1. we consider only ground (variable-free) formulas
 2. we assume the considered expressions to be typed

Syntax of SMT Formulas: Terms

Let $\Sigma = (\mathcal{F}, \mathcal{P})$ be a signature. Then the set of terms Terms_Σ over Σ is the smallest set such that

1. if $c \in \mathcal{F}_0$ then $c \in \text{Terms}_\Sigma$;
2. if $f/n \in \mathcal{F}$, $n > 0$, and $t_1, \dots, t_n \in \text{Terms}_\Sigma$ then $f(t_1, \dots, t_n) \in \text{Terms}_\Sigma$.

Example

- Given $\Sigma = (\{x/0, y/0, 0/0, +/2\}, \{</2\})$, then terms are x , $x + y$, $x + 0$, \dots
- note: the number of possible terms is infinite

Syntax of SMT Formula: Atoms and Literals

Let $\Sigma = (\mathcal{F}, \mathcal{P})$ be a signature, $p/n \in \mathcal{P}$ with $n \geq 0$, and let t_1, \dots, t_n be terms.

- $p(t_1, \dots, t_n)$ is an atomic formula (also atom).

Example: Given $\Sigma = (\{x/0, y/0, 0/0, +/2\}, \{</2\})$:

- atoms: $x < 0, x + y < 0 + x, \dots$
- literals: $x < 0, x + y < 0 + x, \neg(x < 0), \dots$

Important predicates: $=, \neq$

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- $p(t_1, \dots, t_n)$ is an atomic formula (also atom).
- A literal is an atom $p(t_1, \dots, t_n)$ or its negation $\neg p(t_1, \dots, t_n)$.

Example: Given $\Sigma = (\{x/0, y/0, 0/0, +/2\}, \{</2\})$:

- atoms: $x < 0, x + y < 0 + x, \dots$
- literals: $x < 0, x + y < 0 + x, \neg(x < 0), \dots$

Important predicates: $=, \neq$

Syntax of SMT Formulas

The set \mathcal{L} of well-formed SMT formulas over signature Σ is the smallest set such that

1. $\top, \perp \in \mathcal{L}$;
2. $p(t_1, \dots, t_n) \in \mathcal{L}$ where $p(t_1, \dots, t_n)$ is an atom over Σ ;
3. if $\phi \in \mathcal{L}$ then $(\neg\phi) \in \mathcal{L}$;
4. if $\phi, \psi \in \mathcal{L}$ then $(\phi \circ \psi) \in \mathcal{L}$ with $\circ \in \{\vee, \wedge, \leftrightarrow, \rightarrow\}$.

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- Note: clauses, cubes, negation normal form, conjunctive normal form as before

Where are the theories ???

Definition of a Theory

A first-order theory $\mathcal{T} = (\Sigma, \mathcal{A})$ is defined by

1. its signature Σ ,
2. its axioms \mathcal{A} (often first-order formulas over Σ , with quantifiers).

Example: Axioms in theory of equality are

- reflexivity
- symmetry
- transitivity
- congruence

A theory literal is a literal over Σ .

Semantics of SMT Formulas: Interpretation

An interpretation w.r.t. a signature Σ is a pair $(\mathcal{U}, _{}^{\mathcal{I}})$ where

1. the domain \mathcal{U} is a non-empty set of symbols;
2. the mapping $_{}^{\mathcal{I}}$: is defined as follows:
 - $x^{\mathcal{I}} \in \{\mathbf{1}, \mathbf{0}\}$ for $x \in \mathcal{P}_0$;
 - $c^{\mathcal{I}} \in \mathcal{U}$ for $c \in \mathcal{F}_0$;
 - $f^{\mathcal{I}}: \mathcal{U}^n \mapsto \mathcal{U}$ for $f/n \in \mathcal{F}$;
 - $p^{\mathcal{I}}: \mathcal{U}^n \mapsto \{\mathbf{1}, \mathbf{0}\}$ for $p/n \in \mathcal{P}$.

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The interpretation of a term $f(t_1, \dots, t_n)$ over Σ with function symbol $f/n \in \mathcal{F}$ and terms t_1, \dots, t_n defined by

$$(f(t_1, \dots, t_n))^{\mathcal{I}} = f^{\mathcal{I}}(t_1^{\mathcal{I}}, \dots, t_n^{\mathcal{I}}).$$

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The interpretation of an atom $p(t_1, \dots, t_n)$ over Σ with predicate symbol $p/n \in \mathcal{P}$ and terms t_1, \dots, t_n defined by

$$(p(t_1, \dots, t_n))^{\mathcal{I}} = p^{\mathcal{I}}(t_1^{\mathcal{I}}, \dots, t_n^{\mathcal{I}}).$$

SMT Formulas: Semantics

Given an interpretation $(\mathcal{U}, _I)$ w.r.t. signature Σ .

The evaluation function $[\]_I : \mathcal{L} \mapsto \mathbb{B}$ for a formula over Σ is defined by:

- $[\top]_I = \mathbf{1}$, $[\perp]_I = \mathbf{0}$
- $[p(t_1, \dots, t_n)]_I = \mathbf{1}$ iff $(p(t_1, \dots, t_n))^I = \mathbf{1}$
- $[\neg\phi]_I = \mathbf{1}$ iff $[\phi]_I = \mathbf{0}$
- $[\phi \vee \psi]_I = \mathbf{1}$ iff $[\phi]_I = \mathbf{1}$ or $[\psi]_I = \mathbf{1}$
- $[\phi \wedge \psi]_I = \mathbf{1}$ iff $[\phi]_I = \mathbf{1}$ and $[\psi]_I = \mathbf{1}$

Semantics under a Theory

Let $\mathcal{T} = (\Sigma, \mathcal{A})$ be a theory, let Γ be a set of formulas over Σ , and let ϕ be a formula over Σ .

- We are interested only in interpretations respecting \mathcal{A} .
 - An interpretation respecting \mathcal{A} is called **\mathcal{T} -interpretation**.
- A **\mathcal{T} -model** of formula ϕ is a \mathcal{T} -interpretation satisfying ϕ .
- A formula is **\mathcal{T} -satisfiable** iff it has a \mathcal{T} -model.
- Γ **\mathcal{T} -entails** a formula ϕ ($\Gamma \models_{\mathcal{T}} \phi$) iff every \mathcal{T} -model of Γ is a \mathcal{T} -model of ϕ .
- Γ is **\mathcal{T} -consistent** iff $\Gamma \not\models_{\mathcal{T}} \perp$.
- ϕ is **\mathcal{T} -valid** iff $\top \models_{\mathcal{T}} \phi$.

Combination of Theories

- Often one theory is not enough.
- Practical applications need combinations of arithmetic, arrays, ...
- Challenge: Combine decision procedures of different theories
- The union $\mathcal{T}_1 \cup \mathcal{T}_2$ of theories \mathcal{T}_1 and \mathcal{T}_2 with $\mathcal{T}_1 = (\Sigma_1, \mathcal{A}_1)$ and $\mathcal{T}_2 = (\Sigma_2, \mathcal{A}_2)$ is given by
 1. signature $\Sigma_1 \cup \Sigma_2$,
 2. axioms $\mathcal{A}_1 \cup \mathcal{A}_2$.



Equality with Uninterpreted Functions (EUF)

- functions as in first-order (FO): sorted / typed without interpretation
- equality as single interpreted predicate
 - congruence axiom $\forall x, y: x = y \rightarrow f(x) = f(y)$
 - similar variants for functions with multiple arguments
- uninterpreted functions allow to abstract from concrete implementations

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Example: $a * (f(b) + f(c)) = d, b * (f(a) + f(c)) \neq d, a = b$

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Example: $a * (f(b) + f(c)) = d, b * (f(a) + f(c)) \neq d, a = b$

Abstraction:

$(h(a, g(f(b), f(c))) = d, h(b, g(f(a), f(c)))) \neq d, a = b$

Congruence Closure By Example (1/2)

assume flattened structure where all sub-terms are identified by variables

$$[x \mid y \mid t \mid u \mid v]$$

$$\underbrace{x = y} \wedge x = g(y) \wedge t = g(x) \wedge u = f(x, t) \wedge v = f(y, x) \wedge u \neq v$$

asserted literal $x = y$ puts x and y in to the same equivalence class

$$[x \ y \mid t \mid u \mid v]$$

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$$x = y \wedge \underbrace{x = g(y) \wedge t = g(x)} \wedge u = f(x, t) \wedge v = f(y, x) \wedge u \neq v$$

apply congruence axiom since x and y in same equivalence class

$$[x \ y \ t \mid u \mid v]$$

Congruence Closure By Example (2/2)

$$[x \ y \ t \mid u \mid v]$$

$$x = y \wedge x = g(y) \wedge t = g(x) \wedge \underbrace{u = f(x, t) \wedge v = f(y, x)}_{\text{congruence axiom}} \wedge u \neq v$$

apply congruence axiom since y , x and t are all in same equivalence class

Congruence Closure By Example (2/2)

$$[x \ y \ t \mid u \mid v]$$

$$x = y \wedge x = g(y) \wedge t = g(x) \wedge \underbrace{u = f(x, t) \wedge v = f(y, x)} \wedge u \neq v$$

apply congruence axiom since y , x and t are all in same equivalence class

$$[x \ y \ t \mid u \ v]$$

$$x = y \wedge x = g(y) \wedge t = g(x) \wedge u = f(x, t) \wedge v = f(y, x) \wedge u \neq v$$

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$$[x \ y \ t \mid u \mid v]$$

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$$[x \ y \ t \mid u \ v]$$

$$x = y \wedge x = g(y) \wedge t = g(x) \wedge u = f(x, t) \wedge v = f(y, x) \wedge u \neq v$$

u and v in the same equivalence class but $u \neq v$ asserted

UNSATISFIABLE

Theory of Linear Real Arithmetic (LRA)

Example: $z \leq x - y \wedge x + 2 \cdot y \leq 5 \wedge 4 \cdot z - 2 \cdot x \geq y$

- **constants:** integers, rationals, etc.
- **predicates:** equality $=$, disequality \neq , inequality $\leq, <, \dots$
- **functions:** addition $+$, subtraction $-$, multiplication \cdot by constant only

- related to optimization problems solved in operation research (OR)

Fourier-Motzkin Elimination by Example (1/2)

$$z \leq x - y \quad \wedge \quad x + 2 \cdot y \leq 5 \quad \wedge \quad 4 \cdot z - 2 \cdot x \geq y$$

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pick pivot variable, e.g. x , and isolate it on one side

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$$z + y \leq x \quad \wedge \quad x \leq 5 - 2 \cdot y \quad \wedge \quad 4 \cdot z - y \geq 2 \cdot x$$

$$z + y \leq x \quad \wedge \quad x \leq 5 - 2 \cdot y \quad \wedge \quad 2 \cdot z - 0.5 \cdot y \geq x$$

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$$z + y \leq x \quad \wedge \quad x \leq 5 - 2 \cdot y \quad \wedge \quad x \leq 2 \cdot z - 0.5 \cdot y$$

eliminate x by adding $A \leq B$ for all $A \leq x$ and $x \leq B$

Fourier-Motzkin Elimination by Example (1/2)

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$$z + y \leq 5 - 2 \cdot y \quad \wedge \quad z + y \leq 2 \cdot z - 0.5 \cdot y$$

$$z \leq 5 - 3 \cdot y \quad \wedge \quad z + y \leq 2 \cdot z - 0.5 \cdot y$$

$$z \leq 5 - 3 \cdot y \quad \wedge \quad 1.5 \cdot y \leq z$$

Fourier-Motzkin Elimination by Example (1/2)

$$z \leq x - y \quad \wedge \quad x + 2 \cdot y \leq 5 \quad \wedge \quad 4 \cdot z - 2 \cdot x \geq y$$

pick pivot variable, e.g. x , and isolate it on one side

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$$z \leq 5 - 3 \cdot y \quad \wedge \quad z + y \leq 2 \cdot z - 0.5 \cdot y$$

$$z \leq 5 - 3 \cdot y \quad \wedge \quad 1.5 \cdot y \leq z$$

repeat with new pivot variable, e.g. z

Fourier-Motzkin Elimination by Example (1/2)

$$z \leq x - y \quad \wedge \quad x + 2 \cdot y \leq 5 \quad \wedge \quad 4 \cdot z - 2 \cdot x \geq y$$

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$$z + y \leq x \quad \wedge \quad x \leq 5 - 2 \cdot y \quad \wedge \quad 4 \cdot z - y \geq 2 \cdot x$$

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eliminate x by adding $A \leq B$ for all $A \leq x$ and $x \leq B$

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$$z \leq 5 - 3 \cdot y \quad \wedge \quad z + y \leq 2 \cdot z - 0.5 \cdot y$$

$$z \leq 5 - 3 \cdot y \quad \wedge \quad 1.5 \cdot y \leq z$$

repeat with new pivot variable, e.g. z

$$1.5 \cdot y \leq 5 - 3 \cdot y$$

$$y \leq 10/9$$

Fourier-Motzkin by Example (2/2)

$$y \leq 10/9 \quad (3)$$

(3) has (as one) solution $y = 0 \in (-\infty, 10/9]$ or
 $y = 1 \in (-\infty, 10/9]$

Fourier-Motzkin by Example (2/2)

$$y \leq 10/9 \quad (3)$$

(3) has (as one) solution $y = 0 \in (-\infty, 10/9]$ or
 $y = 1 \in (-\infty, 10/9]$

$$z \leq 5 - 3 \cdot y \quad \wedge \quad 1.5 \cdot y \leq z \quad (2)$$

(2) then allows $z = 0 \in [0, 5]$ $z = 2 \in [1.5, 2]$

Fourier-Motzkin by Example (2/2)

$$y \leq 10/9 \quad (3)$$

(3) has (as one) solution $y = 0 \in (-\infty, 10/9]$ or
 $y = 1 \in (-\infty, 10/9]$

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SATISFIABLE

Arrays

- functions “read” and “write”: $\text{read}(a, i)$, $\text{write}(a, i, v)$
- axioms

array congruence

$$\forall a, i, j: i = j \rightarrow \text{read}(a, i) = \text{read}(a, j)$$

read over write 1

$$\forall a, v, i, j: i = j \rightarrow \text{read}(\text{write}(a, i, v), j) = v$$

read over write 2

$$\forall a, v, i, j: i \neq j \rightarrow \text{read}(\text{write}(a, i, v), j) = \text{read}(a, j)$$

- used to model memory (HW and SW)

Array to EUF Example

- eagerly reduce arrays to uninterpreted functions:

`read(write(a, i, v), j)` replaced by `($i = j$? v : read(a, j))`

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UNSATISFIABLE

Theory of Bit-Vectors

- allows “bit-precise” reasoning
 - captures semantics of low-level languages like assembler, C, C++, ...
 - Java / C# also use two-complement representations for `int`
 - modelling of hardware / circuits on the word-level (RTL)
 - important for security applications and precise test case generation
- many operations
 - logical operations, bit-wise operations (and, or)
 - equalities, inequalities, disequalities
 - shift, concatenation, slicing
 - addition, multiplication, division, modulo, ...
- main approach is reduction to SAT through bit-blasting
 - reduction of bit-vector operations similar to circuit synthesis
 - Ackermann's Reduction only needs equality and disequality

SMT-LIB

- international initiative
 - rigorous descriptions of background theories
 - common input/output format
 - library of benchmarks
- SMT-Lib 2.5 provides languages for
 - terms and formulas
 - background theories
 - logics
 - commands

Theories in SMT-LIB

- ArraysEx Functional arrays with extensionality
- FixedSizeBitVectors Bit vectors with arbitrary size
- Core Core theory, defining the basic Boolean operators
- FloatingPoint Floating point numbers
- Ints Integer numbers
- Reals Real numbers
- Reals_Ints Real and integer numbers

Example: Core Theory

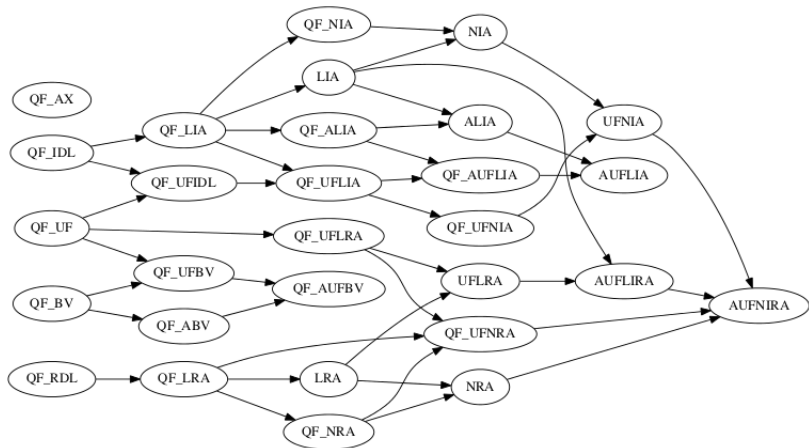
```
(theory Core

:sorts ((Bool 0))

:funs ((true Bool)
      (false Bool)
      (not Bool Bool)
      (=> Bool Bool Bool :right-assoc)
      (and Bool Bool Bool :left-assoc)
      (or Bool Bool Bool :left-assoc)
      (xor Bool Bool Bool :left-assoc)
      (par (A) (= A A Bool :chainable))
      (par (A) (distinct A A Bool :pairwise))
      (par (A) (ite Bool A A A))
      )

:values
"The set of values for the sort Bool is {true, false}."
)
```

Logics in SMT-LIB



from <http://smtlib.cs.uiowa.edu/logics.shtml>

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4. solve formulas with (dis)equalities

- if formula after the first two steps contains n variables then domains of size n are enough
- or bit-vectors of length $\lceil \log_2 n \rceil$ bits
- eager encoding into SAT

Example of Ackermann's Reduction

we start with an already flattened formula

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after adding **lemmas**

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resulting formula has 4 variables thus needs bit-vectors of length 2

Bit-Blasting Bit-Vector Equality

for each bit-vector equality $u = v$ with u and v bit-vectors of width w introduce new propositional variables for individual bits

$$u_1, \dots, u_w \quad v_1, \dots, v_w$$

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resulting formula satisfiable iff original formula satisfiable

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and adding the equality constraints

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$$e_{f^x=f^y} \quad \leftrightarrow \quad (f_1^x \leftrightarrow f_1^y) \wedge (f_2^x \leftrightarrow f_2^y)$$

gives an “equi-satisfiable” formula which can be checked by SAT solver

Bit-Blasting Ackermann Example in Limboole Syntax

```
$ cat ackbitblasted.limboole
exfy & eyfx & !exy & (exy -> efxfy) &
(exfy <-> (x1 <-> fy1) & (x2 <-> fy2)) &
(eyfx <-> (y1 <-> fx1) & (y2 <-> fx2)) &
(exy <-> (x1 <-> y1) & (x2 <-> y2)) &
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$ limboole ackbitblasted.limboole -s|grep -v SAT|sort
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$ limboole ackbitblasted.limboole -s|grep -v SAT|sort
efxfy = 0
exfy = 1
exy = 0
eyfx = 1
fx1 = 0
fx2 = 1
fy1 = 1
fy2 = 1
x1 = 1
x2 = 1
y1 = 0
y2 = 1
```

Lazy SMT Solving

- for deciding sets of \mathcal{T} -literals efficient decision procedures are available
- naive approach: generate DNF and check each cube
 - not so good
 - how can we do it better?
- basic idea:
 1. search for propositional models by solver
 2. theory information is used lazily for checking \mathcal{T} -consistency of propositional models
- very modular
- very flexible

Propositional Skeleton

$$x \neq y \wedge (2 * x \leq z \vee \neg(x - y \geq z \wedge z \leq y))$$

eliminate \neq by disjunction

$$\underbrace{(x < y)}_a \vee \underbrace{(x > y)}_b \wedge \left(\underbrace{2 * x \leq z}_c \vee \neg \left(\underbrace{(x - y \geq z)}_d \wedge \underbrace{(z \leq y)}_e \right) \right)$$

propositional skeleton

$$(a \vee b) \wedge (c \vee \neg(d \wedge e)) \quad \text{with} \quad \alpha(x < y) = a, \quad \alpha(x > y) = b, \dots$$

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- SAT solver enumerates solutions, $a = b = c = d = e = 1$

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- SAT solver enumerates solutions, $a = b = c = d = e = 1$
- check solution literals with theory solver
- spurious solutions (disproven by theory solver) added as “lemma”, e.g. $\neg(a \wedge b \wedge c \wedge c \wedge d \wedge e)$ or just $\neg(a \wedge b)$ after minimization

Lemmas on Demand

```
Result LemmasOnDemand (EUF E)
  F = propSkeleton (E)
  Result R = UNSATISFIABLE
  Assignment A = {}

  while (true)
    (R, A) = solve (F)
    if (R == UNSATISFIABLE)
      return UNSATISFIABLE

    if (tSolve (E, A))
      return SATISFIABLE

    /* use minimal unsat. core of A for refining F */
    F = F + not (mus (A))
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Minimal Unsatisfiable Core (MUS)

- given an unsatisfiable set of “constraints” S (set of literals, or clauses)
- an MUS M is a sub-set $M \subseteq S$ such that
 - M is still unsatisfiable
 - any $M' \subset M$ (with $M' \neq M$) is satisfiable
- note that “being inconsistent” is a monotone property

Lemmas on Demand: Example

EUF formula	propositional clauses
$g(a) = b$	1
$b \neq c$	$\bar{2}$
$g(a) = c \vee f(g(a)) \neq f(b)$	$3 \vee \bar{4}$
$d = e$	5

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UNSAT	SAT Model: 1, $\bar{2}$, 3, 5

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	UNSAT

UNSATISFIABLE

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How can we do better?

Integration of SAT and Theory Solver

- the lemmas-on-demand approach is extremely lazy
 - theory consistency is only checked if the SAT solver found a model
 - integration of SAT solver and theory solver is not tight

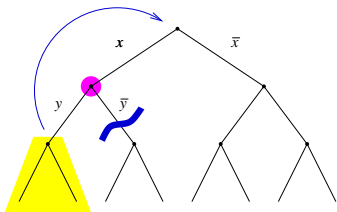
How can we do better?

Let's reconsider CDCL-based SAT solving.

CDCL for SAT

```
Result cdcl (CNF F)
  Result R = UNDEF;
  Assignment A = {};
  while (true)
    /* Simplify under A. */
    (R,A) = bcp(F, A);
    if (R == UNDET)
      /* Decision making. */
      A = assign_dec_var(F,A);
    else
      if (R == SAT)
        return SATISFIABLE;
      else
        /* Backtracking. */
        dl = analyze(R,A);
        if (dl == 0)
          return UNSATISFIABLE;
        A = backtrack(dl);
```

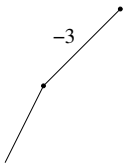
Backjumping



- If y has never been used to derive a conflict, then skip \bar{y} case.
- Immediately jump back to the \bar{x} case – assuming x was used.

Backjumping Example

Split on -3 first (bad decision).



~~$(-3\ 1)$~~

~~$(-3\ 2)$~~

$(-1\ -2)$

$(-1\ -2)$

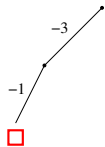
$(-1\ 2)$

$(1\ -2)$

$(1\ 2)$

Backjumping Example

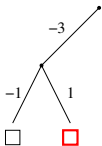
Split on -1 and get first conflict.



~~$(-3\ 1)$~~
 ~~$(-3\ 2)$~~
 ~~$(-1\ 2)$~~
 ~~$(-1\ 2)$~~
 ~~$(-1\ 2)$~~
 ~~(-2)~~
 ~~(2)~~

Backjumping Example

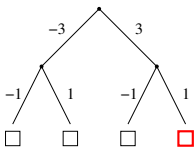
Regularly backtrack and assign 1 to get second conflict.



~~(-3 1)~~
~~(-3 2)~~
~~(-2 -2)~~
~~(-2 2)~~
~~(1 2)~~
~~(1 -2)~~
~~(1 2)~~

Backjumping Example

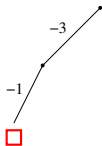
Backtrack to root, assign 3 and derive same conflicts.



~~(-3 1)~~
~~(-3 2)~~
~~(-2 1)~~
~~(-2 2)~~
~~(1 2)~~
~~(1 -2)~~
~~(-1 2)~~

Backjumping Example

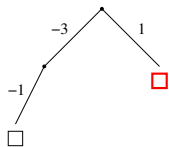
Assignment -3 does not contribute to conflict.



~~$(-3\ 1)$~~
 ~~$(-3\ 2)$~~
 ~~$(-1\ 2)$~~
 ~~$(-1\ 2)$~~
 ~~$(-1\ 2)$~~
 ~~(-2)~~
 ~~(2)~~

Backjumping Example

So just backjump to root before assigning 1.



~~(-3 1)~~

(-3 2)

~~(-1 -2 3)~~

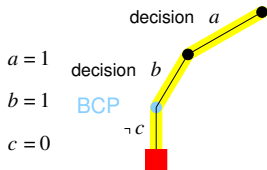
~~(-1 -2)~~

~~(-1 2)~~

(1 -2)

~~(1 2)~~

Conflict Driven Clause Learning (CDCL)



clauses

$\neg a \vee \neg b \vee \neg c$

$\neg a \vee \neg b \vee c$

$\neg a \vee b \vee \neg c$

$\neg a \vee b \vee c$

$a \vee \neg b \vee \neg c$

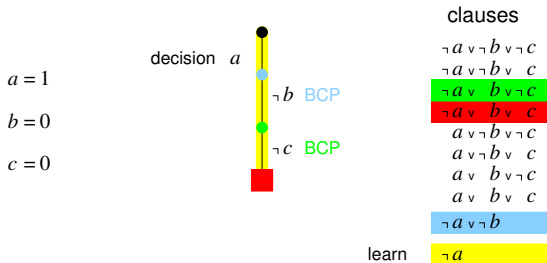
$a \vee \neg b \vee c$

$a \vee b \vee \neg c$

$a \vee b \vee c$

learn $\neg a \vee \neg b$

Conflict Driven Clause Learning (CDCL)

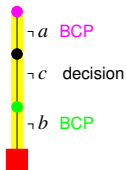


Conflict Driven Clause Learning (CDCL)

$a = 1$

$b = 0$

$c = 0$



clauses

$\neg a \vee \neg b \vee \neg c$

$\neg a \vee \neg b \vee c$

$\neg a \vee b \vee \neg c$

$\neg a \vee b \vee c$

$a \vee \neg b \vee \neg c$

$a \vee \neg b \vee c$

$a \vee b \vee \neg c$

$a \vee b \vee c$

$\neg a \vee \neg b$

$\neg a$

learn

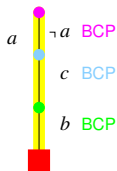
c

Conflict Driven Clause Learning (CDCL)

$a = 1$

$b = 0$

$c = 0$



clauses

$\neg a \vee \neg b \vee \neg c$

$\neg a \vee \neg b \vee c$

$\neg a \vee b \vee \neg c$

$\neg a \vee b \vee c$

$a \vee \neg b \vee \neg c$

$a \vee \neg b \vee c$

$a \vee b \vee \neg c$

$a \vee b \vee c$

$\neg a \vee \neg b$

$\neg a$

c

learn

\perp

empty clause

DPLL(T)

- tight integration between CDCL-based SAT solver and theory solvers
 - \mathcal{T} -backjumping
 - \mathcal{T} -learning
 - \mathcal{T} -propagation
 - early pruning
 - filtering
 - ...
- also online approach of lazy SMT

\mathcal{T} -Learning, \mathcal{T} -Backjumping

- If theory solver returns UNSAT, it returns an MUS as before (an inconsistent subset of theory literals).
- idea: use information from inconsistent subset for CDCL conflict analysis.
- hope: wider backjumps, learn smaller clauses

Example: \mathcal{T} -Learning, \mathcal{T} -Backjumping

	EUF Formula	Abstraction	Assignment
c_1	$r = g(x) \vee P_1$	$A_1 \vee P_1$	
c_2	$\neg P_2 \vee x = y$	$\neg P_2 \vee A_2$	
c_3	$y = z \vee \neg P_2$	$A_3 \vee \neg P_2$	
c_4	$\neg(x = z) \vee \neg P_1$	$\neg A_4 \vee \neg P_1$	
c_5	$P_1 \vee y = z$	$P_1 \vee A_3$	
c_6	$s = g(y) \vee \neg P_1$	$A_5 \vee \neg P_1$	
c_7	$P_1 \vee r \neq s \vee \neg P_2$	$P_1 \vee A_6 \vee \neg P_2$	

Example: \mathcal{T} -Learning, \mathcal{T} -Backjumping

	EUF Formula	Abstraction	Assignment
c_1	$r = g(x) \vee P_1$	$A_1 \vee P_1$	$\neg A_4$
c_2	$\neg P_2 \vee x = y$	$\neg P_2 \vee A_2$	
c_3	$y = z \vee \neg P_2$	$A_3 \vee \neg P_2$	
c_4	$\neg(x = z) \vee \neg P_1$	$\neg A_4 \vee \neg P_1$	
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■ theory literals to be checked: $\neg A_4, A_6, A_5, A_2, A_3$

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■ MUS: $\neg A_4, A_2, A_3$

\Rightarrow lemma: $A_4 \vee \neg A_2 \neg A_3$

Example: \mathcal{T} -Learning, \mathcal{T} -Backjumping

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c_3	$y = z \vee \neg P_2$	$A_3 \vee \neg P_2$	A_5
c_4	$\neg(x = z) \vee \neg P_1$	$\neg A_4 \vee \neg P_1$	P_2, A_2, A_3, P_1
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c_6	$s = g(y) \vee \neg P_1$	$A_5 \vee \neg P_1$	
c_7	$P_1 \vee r \neq s \vee \neg P_2$	$P_1 \vee A_6 \vee \neg P_2$	
c_8	$x = z \vee \neg P_2$	$A_4 \vee \neg P_2$	

■ theory literals to be checked: $\neg A_4, A_6, A_5, A_2, A_3$

■ MUS: $\neg A_4, A_2, A_3$

\Rightarrow lemma: $A_4 \vee \neg A_2 \neg A_3$

■ learned clause: $A_4, \neg P_2$

Example: \mathcal{T} -Learning, \mathcal{T} -Backjumping

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c_1	$r = g(x) \vee P_1$	$A_1 \vee P_1$	$\neg A_4, \neg P_2$
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c_3	$y = z \vee \neg P_2$	$A_3 \vee \neg P_2$	
c_4	$\neg(x = z) \vee \neg P_1$	$\neg A_4 \vee \neg P_1$	
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Early Pruning

- idea: perform \mathcal{T} -reasoning durch search for SAT solver
 - call SMT solver for newly assigned propositional variable
 - call SMT solver after BCP
 - heuristics
- theory solver needs to support incremental reasoning
 - allow additions of literals without resetting the solver's state
- approximative reasoning is often adequate
 - tradeoff efficiency and effectiveness

Early Pruning

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■ theory check: A_2

Early Pruning

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■ theory check: A_2, A_3

Early Pruning

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■ theory check: $A_2, A_3, \neg A_4$

Early Pruning

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- theory check: $A_2, A_3, \neg A_4$
- **CONFLICT on theory level!**

Propagation in DPLL (T)

- idea: deduce values of unassigned literals by theory reasoning
- in combination with early pruning
- propagate value of literal in SAT solver

Propagation in DPLL (T)

- idea: deduce values of unassigned literals by theory reasoning
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- propagate value of literal in SAT solver

- **two types of propagations:**
 1. BCP in the SAT solver
 2. theory propagation in the theory solver

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SATSIFIABLE !

Filtering Assignments

- idea: removal of unnecessary literals from current assignments
 1. consider original formula structure
 2. identify literals in clauses satisfied by other literals
 3. pure literals (only one polarity in original formula)
- problem: can reduce the effect of early pruning

Example: Filtering

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c_1	$r = g(x) \vee P_1$	$A_1 \vee P_1$	
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c_4	$y = z \vee \neg P_2$	$A_3 \vee \neg P_2$	
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UNSATISFIABLE !

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SATISFIABLE !

CDCL for SMT

```
Result cdcl (CNF F)
  Result R = UNDEF;
  Assignment A = {};
  while (true)
    /* Simplify under A. */
    (R,A) = T-bcp(F, A);
    if (R == UNDET)
      /* Decision making. */
      A = assign_dec_var(F,A);
    else
      if (R == SAT)
        if (T-consistent (F, A))
          return SATISFIABLE;
      /* Backtracking. */
      dl = T-analyze(R,A);
      if (dl == 0)
        return UNSATISFIABLE;
      A = backtrack(dl);
```

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- what we have so far:

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Combining Theories

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- **Question:** Can theories $\mathcal{T}_1, \dots, \mathcal{T}_n$ with decidable satisfiability problem be combined such that the combined satisfiability problem is decidable?

- **Answer:** Yes (if theories have certain properties).

Combining Theories: Preliminaries

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A theory is stably-infinite if every satisfiable quantifier free formula is satisfiable by an infinite \mathcal{T} -interpretation.
- the theories are convex
A theory is convex iff for each entailed disjunction $C_1 \vee \dots \vee C_n$ there exists at least one i such that C_i is entailed.

Nelson-Open Approach

- Given theories T_1, T_2 with disjoint signatures Σ_1, Σ_2 and a set of constant symbols C not in Σ_1, Σ_2
- Idea: Construct equisatisfiable formula $\phi_1 \wedge \phi_2$ with
 - ϕ_1 has signature $\Sigma_1 \cup C$
 - ϕ_2 has signature $\Sigma_2 \cup C$

by purification

- Purification:
 1. Abstract alien subterms: replace alien subterm t with fresh constant c and add $c = t$ to the formula
 2. Separate: give the new equations to the corresponding theory solver

Example (Purification)

- We want to solve the formula

$$f(f(x) - f(y)) = a$$

$$f(0) > a + 2$$

$$x = y$$

Uninterpreted functions

$$f(e_1) = a$$

$$f(x) = e_2$$

$$f(y) = e_3$$

$$f(e_4) = e_5$$

$$x = y$$

Integer Arithmetic

$$e_2 - e_3 = e_1$$

$$e_4 = 0$$

$$e_5 > a + 2$$

Deterministic Nelson-Oppen

```
Result decideMixed (S)
  S' = purify (S)
  (S1, S2) = split (S')
  E = getInterfaceEqualities (S1, S2)

  while (true)
    if (decideT1 (S1) == UNSAT) return UNSAT
    if (decideT2 (S2) == UNSAT) return UNSAT

    S1' = deriveEqT2 (S2)
    S2' = deriveEqT1 (S1)

    if ((S1' == empty) && (S2' == empty))
      return SAT

    S1 += S1'
    S2 += S2'
```

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Integer Arithmetic

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$$e_4 = 0$$

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$$e_2 = e_3$$

$$a = e_5$$

Further Topics

- quantifiers
- rewritings, preprocessing
- parallel solving
- certificates
- SLS
- ...

Applications

- interactive theorem provers (e.g., Isabelle, PVS)
- static analysis (e.g., Boogie, ESC/Java 2)
- automatic test generators (e.g., PEX)
- model checkers (e.g., BLAST, SLAM)

Take-Home Messages

- **SMT is the sweetspot between SAT and FO**

- expressiveness
- efficiency

- **SMT is a family of logics**

- modularity
- user-friendliness

- **SMT technology is closely entangled with SAT technology**

References

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